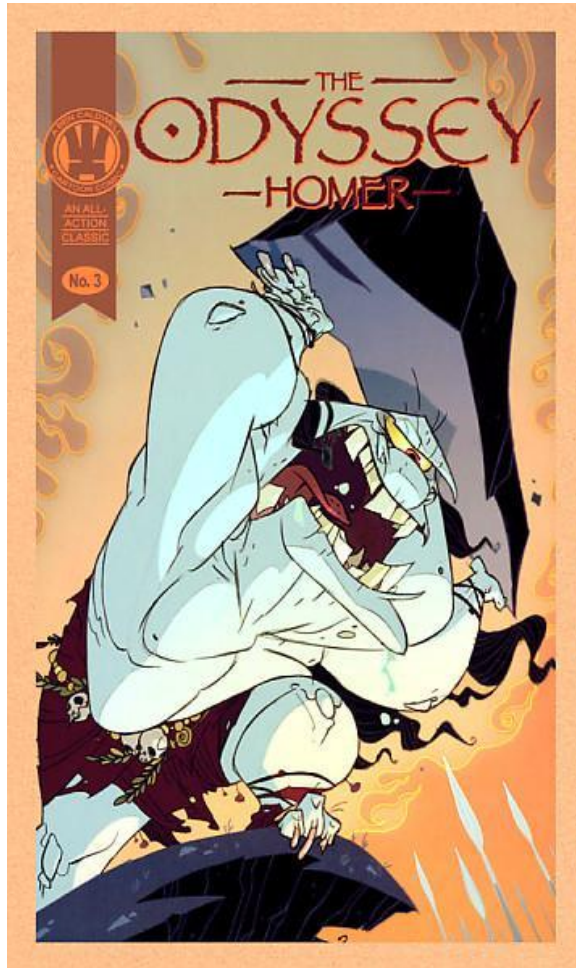


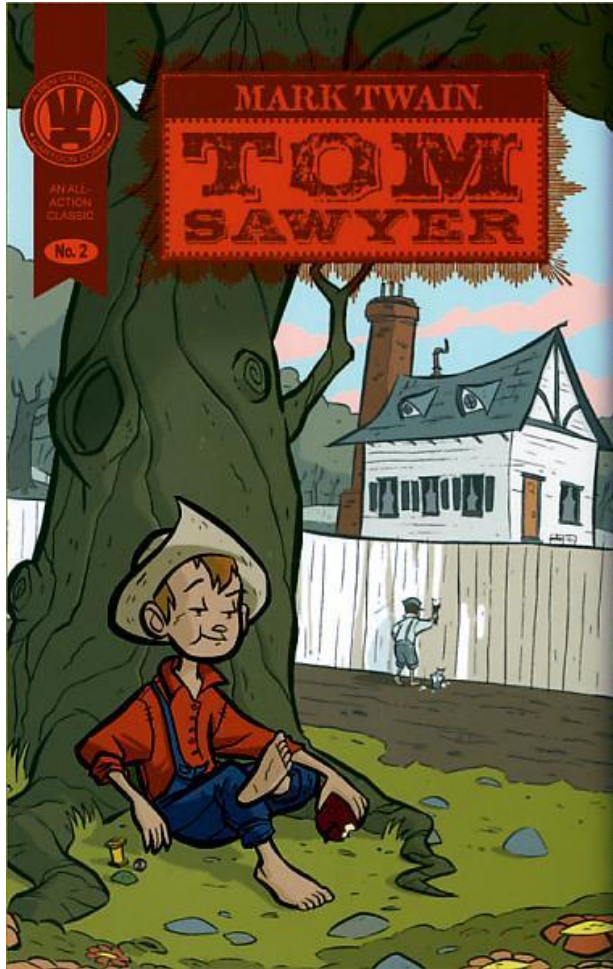
Graphic Novel



\$15.50

A graphic novel adaptation of Homer's epic poem in which Odysseus struggles to make his way home to Ithaca after the Trojan War.

Graphic Novel

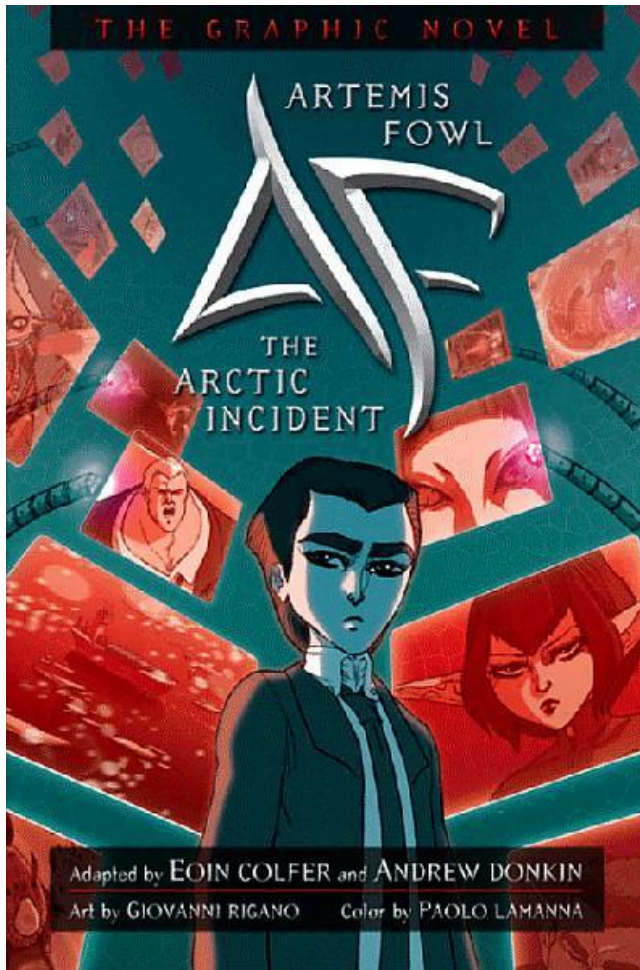


\$15.50

A graphic novel adaptation of Mark Twain's "Tom Sawyer", in which Tom Sawyer finds adventure and friendship along the Mississippi River.

Graphic Novel

\$16.50



The adolescent criminal mastermind, Artemis Fowl, must join forces with his nemesis, Captain Holly Short of the LEPrecon fairy police, in order to save his father--one of the few people in the world Artemis loves--who has been kidnapped by the Russian mafia.

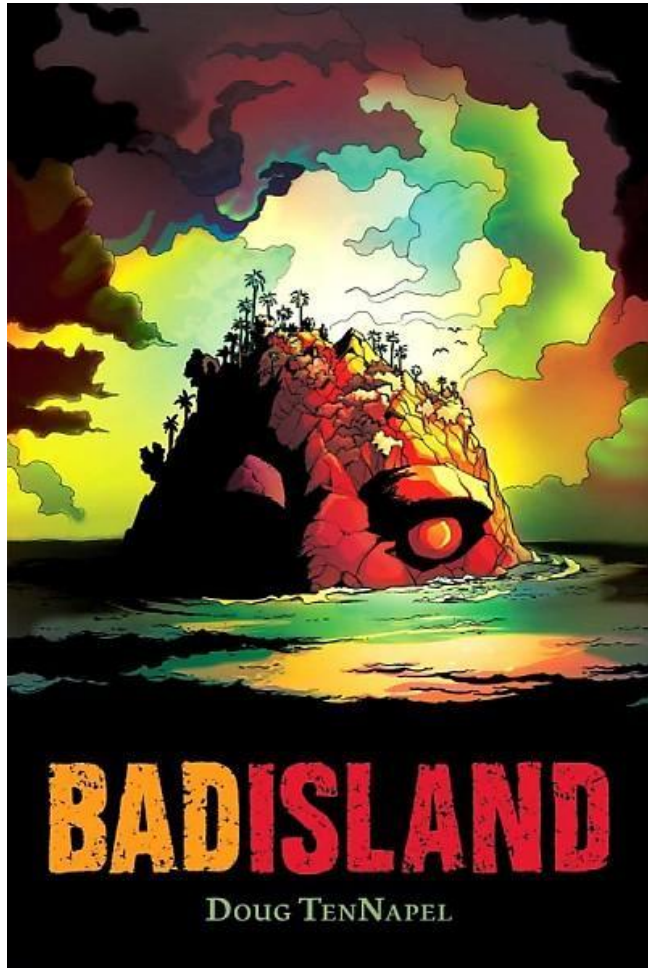
Graphic Novel

\$17.50



In this anime-style graphic novel, Hakata Soy arrives at an outer-space school dedicated to training young astronauts. Soy's arch-nemesis sends a robot to the school to destroy him and generally wreak havoc. Lacking a cohesive narrative, with lots of perspective shifts and many loose ends, the volume leaves plenty of room for future books to develop and explain Hakata's story.

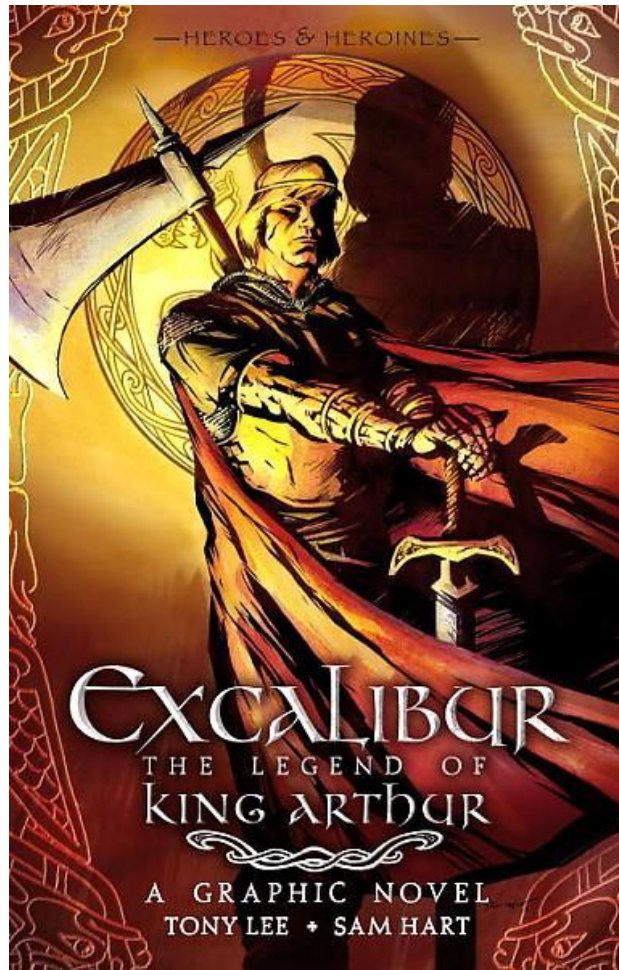
Graphic Novel



\$17.50

Something on this island is up to no good . . . When Reese is forced to go on a boating trip with his family, the last thing he expects is to be shipwrecked on an island—especially one teeming with weird plants and animals. But what starts out as simply a bad vacation turns into a terrible one, as the castaways must find a way to escape while dodging the island's dangerous inhabitants.

Graphic Novel

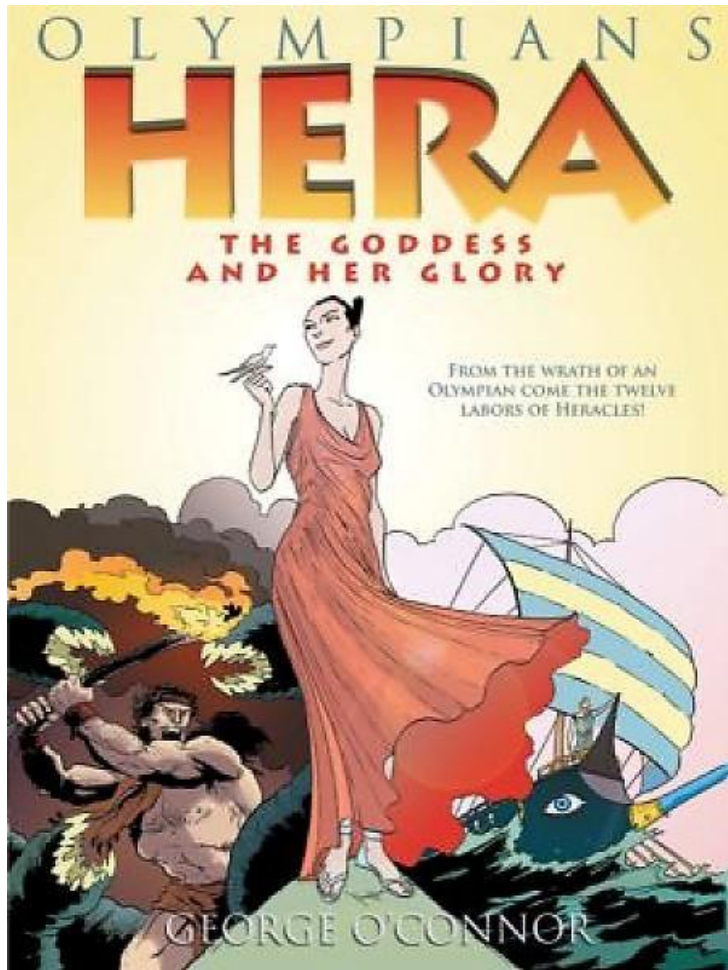


\$18.50

The Arthurian legend springs to life in another powerhouse graphic novel from the creators of "Outlaw: the Legend of Robin Hood." Merging a faithful retelling with dynamic illustrations, "Excalibur" invites readers to experience the story up close in a vivid graphic adventure.

Graphic Novel

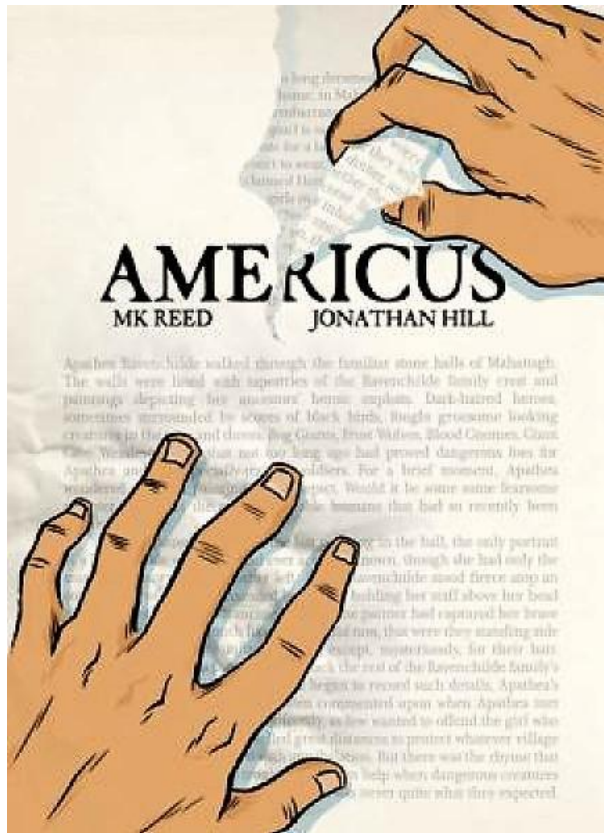
\$17.50



Stunning artwork and compelling scripts relate five thrilling stories about the headstrong Athena; provide fresh perspective on Hera and her role in the fraught-with-trials tale of Heracles; and introduce world-shaking Zeus, from sheltered boyhood to Titan-toppling melees to ascendance to the throne.

Graphic Novel

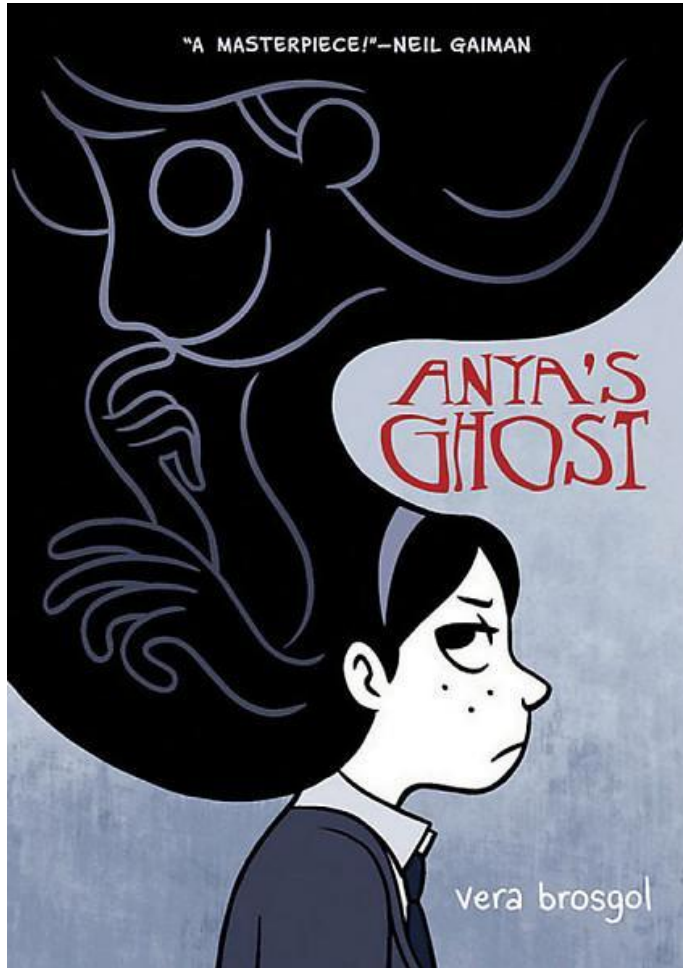
\$22.00



Shy eighth-grader and cynic Neil Barton would rather bury his head in his favorite fantasy series, *The Chronicles of Apathea Ravenchilde*, than try to make friends or make waves in Americus, the small town in which he lives. Right before Neil is supposed to start high school, however, his best friend and fellow bookworm, Daniel, is suddenly sent away to military school and Daniel's mom tries to get the *Apathea Ravenchilde* series banned from the local library.

Graphic Novel

\$23.00

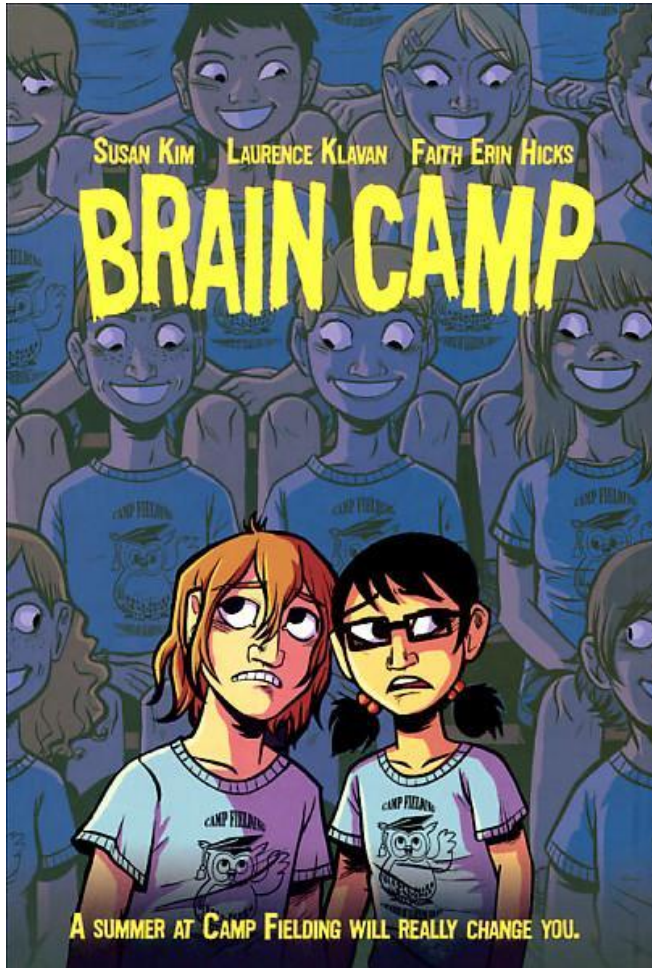


- Anya, embarrassed by her family and lacking confidence in her body and her social skills, finally finds a friend after falling down a well, but quickly learns there are drawbacks to having a ghost for a friend.

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Graphic Novel

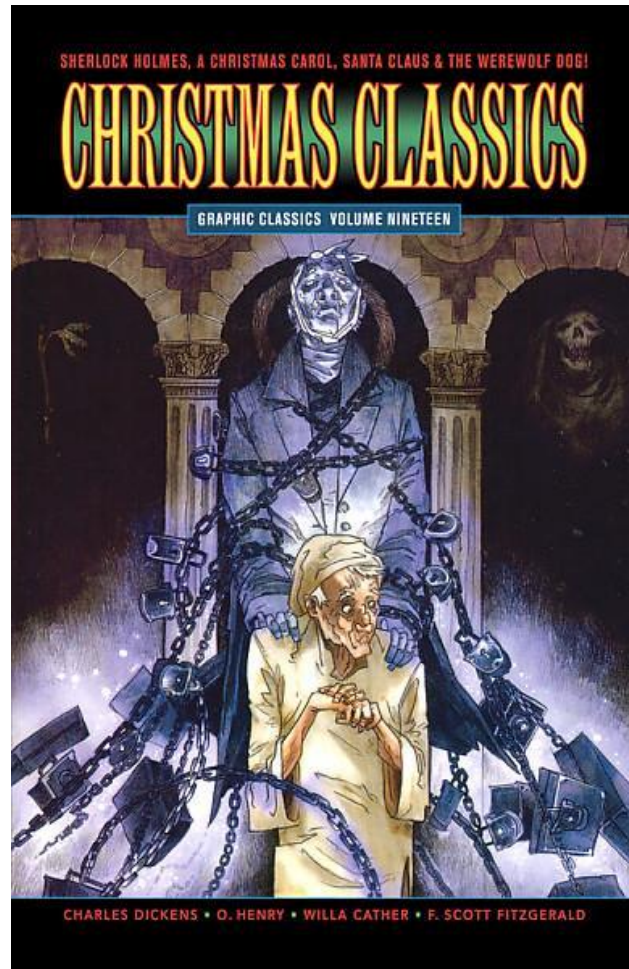
\$23.50



Problem children Jenna and Lucas find themselves invited to Camp Fielding, where they are surrounded by other misfits whose parents hope will be changed into prodigies. When strange things begin happening around them, Jenna and Lucas team up to investigate, but what they discover is beyond anything they could have imagined.

Graphic Novel

\$24.50



Eight traditional British and American pieces are well interpreted in comics form here. Florence Cestac adds twenty-first-century cartoon figures to Clement C. Moore's poem "A Visit from St. Nicholas," while Cynthia Martin draws an O. Henry story with expressions and costuming of the original writer's period

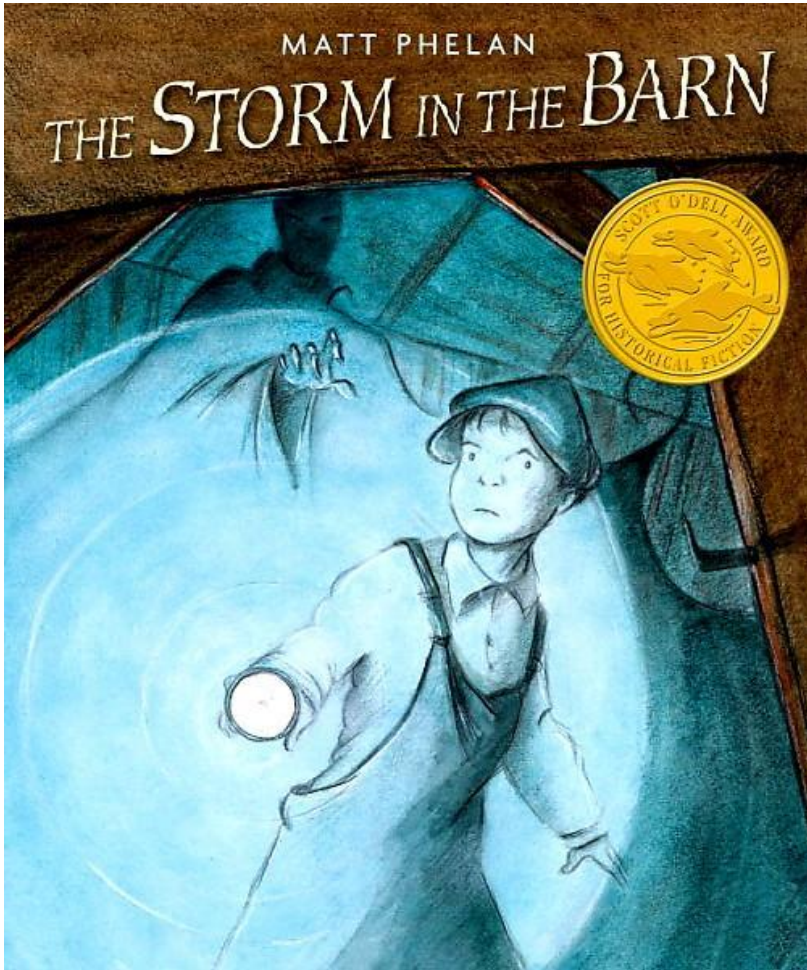
Graphic Novel



\$20.00

Captain Amazing tries to hire a new sidekick when he feels he is getting too old to be a reliable superhero, but his pets have different ideas.

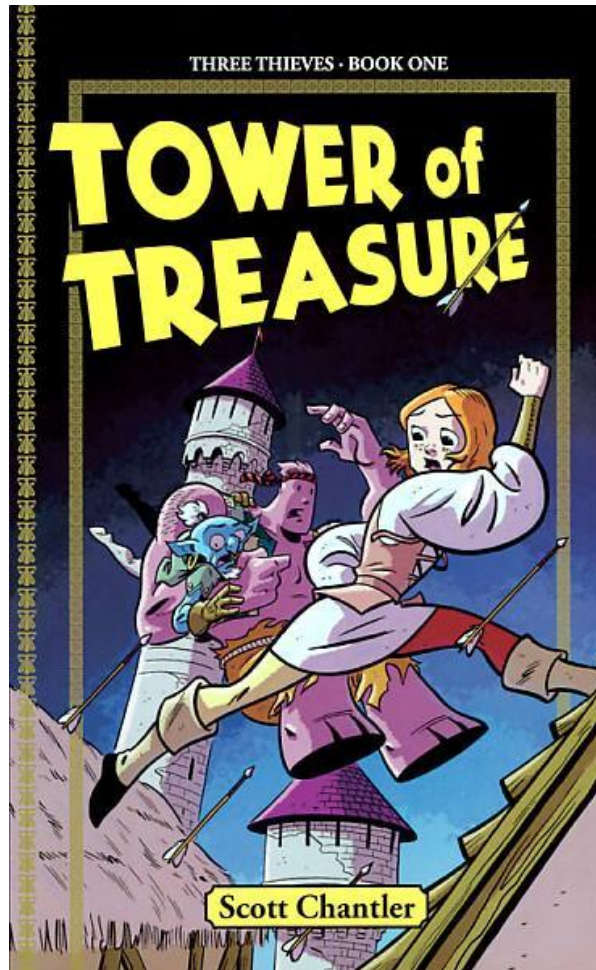
Graphic Novel



\$20.50

Eleven-year-old Jack Clark struggles with everyday obstacles while his family and community contend with the challenges brought on by the Dust Bowl in 1937 Kansas.

Graphic Novel

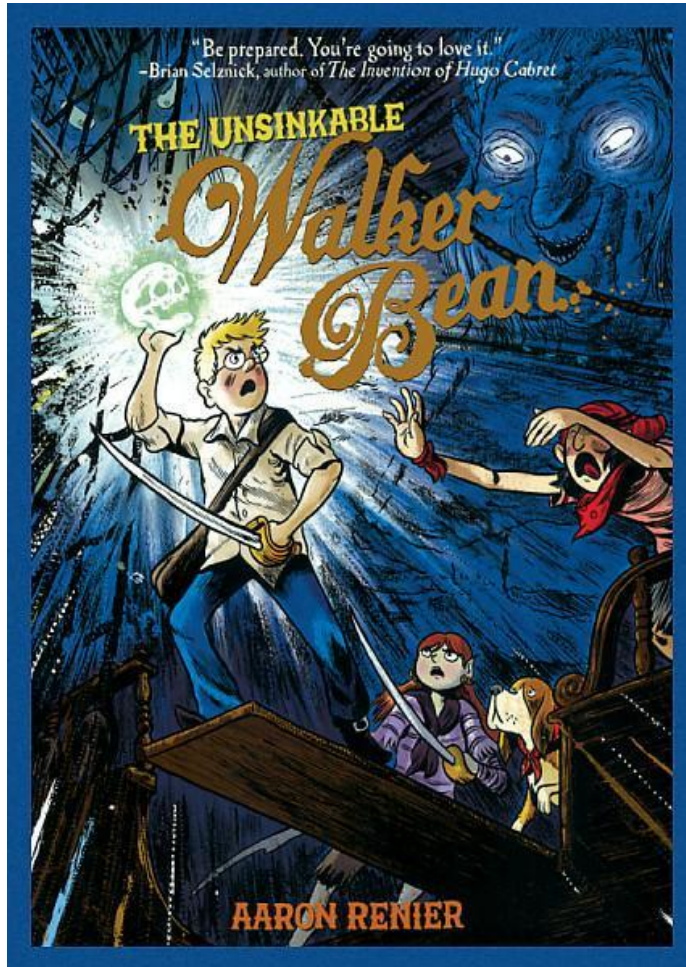


\$16.00

- Orphaned acrobat Dessa hopes to find her long-lost twin brother when her traveling sideshow arrives at the royal city. After raiding the treasury with friends Topper and Fisk and narrowly escaping, the trio sets out on an adventure. This well-paced graphic novel with varied cartoon-panel illustrations is an engaging series opener.

Graphic Novel

\$21.50



This rip-roaring tale of swashbuckling adventure from the Eisner Award-winning Renier offers up a story line and art of equally intriguing depth. It is colonial times, and Walker Bean must help his grandfather, who's been cursed by a pair of witchy undersea lobster-women named Tartessa and Remora, by returning a magical skull to the mysterious Mango Islands. Stowing away on a ship, Walker teams up with a dog named Perrogi (obviously drawn with the affection of a dog lover), a boy named Shiv, and a tough-talking girl named Genoa. Renier's dynamic drawings are rich in detail; readers will get lost in the winding streets of colonial towns, island hideaways, natural history collections, exuberant panoramas of action. Renier lets his imagination lead the way, throwing maps and illustrated clues throughout this seafaring world, and setting up all manner of surprises and danger for Walker